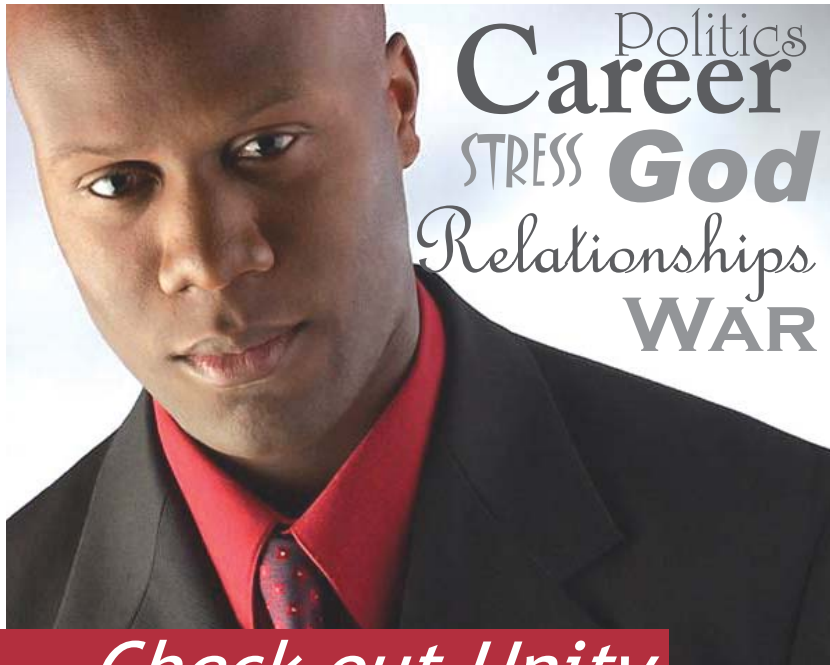


*Trying to make sense of it all?*



*Check out Unity*